I'm not a robot

Kunos Simulazioni - Official Forum Home Forums > Assetto Corsa > Chit Chat Room > Discussion in 'Chit Chat Room' started by Ray Lord, Jan 1, 2020. (You must log in or sign up to reply here.) Kunos Simulazioni - Official Forum Home Forums > Assetto Corsa > Chit Chat Room > Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. 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For example, other rights such as publicity, privacy, or moral rights may limit how you use the material. .the free encyclopedia that anyone can edit.109,638 active editors 7,014,823 articles in EnglishHMSNeptune was a dreadnought battleship built for the Royal Navy in the first decade of the 20th century, the sole ship of her class. Laid down at HMDockyard, Portsmouth, in January1909, she was the first British battleship to be built with superfiring guns. Shortly after her completion in 1911, she carried out trials of an experimental fire-control director and then became the flagship of the Home Fleet. Neptune became a private ship in early 1914 and was assigned to the Mediterranean Fleet when war broke out. Throughout the war, she was used primarily as a training ship for gunnery and torpedo officers but was also deployed for a short period of time to the Adriatic Sea to support the Allies in the Battle of Durrazzo. Neptune was deemed obsolete after the war and was reduced to reserve before being sold for scrap in 1922 and subsequently broken up. (Fullarticle...)Recently featured: Nominative determinismDonkey Kong LandHistory of education in Wales (1701180)ArchiveBy emailMore featured articlesAboutWreckage of Thai Airways International Flight114... that Thai prime minister Thaksin Shinawatra was minutes away from boarding an aircraft that exploded (wreckage pictured)?... that L.Whitney Watkins was given the Bull Moose Party's nomination in a 1912 election despite his own opposition?... that a 1915 film about Florence Nightingale was criticised for not mentioning her pet parrot?... that the statue Receiver was repainted in 2013 to match the likeness of NFL player Donald Driver after his retirement?... that actress Jennifer Metcalfe used the experience of her father's cancer in Episode6465 of the British soap opera Hollyoaks?... that economist Roger A. Freeman questioned the value of college and favored limiting access to it to a select few?... that the children's novel Queenie portrays the early years of the NHS in England?... that painter Nicolino Calyo left Naples after participating in a failed uprising against King FerdinandIV, then fled Spain following the outbreak of the First Carlist War?... that Class War was held responsible for the poll tax riots?ArchiveStart a new articleNominate an articleTrifid and Lagoon nebulaeThe Vera C. Rubin Observatory in Chile releases the first light images (example shown) from its new 8.4-metre (28ft) telescope.In basketball, the Oklahoma City Thunder defeat the Indiana Pacers to win the NBA Finals.An attack on a Greek Orthodox church in Damascus, Syria, kills at least 25 people.The United States conducts military strikes on three nuclear facilities in Iran.In rugby union, the Crusaders defeat the Chiefs to win the Super Rugby Pacific final.Ongoing: Gaza warIsraeli warRussian invasion of Ukraine|Sudanese civil warIntermediateRecent deaths: John R. CasaniRichard Gerald JordanFrank TestaRaymond LaflammeGertrud LeutenneggerMaria VoceNominate an articleJune 28: Vidovdan in SerbiaNed Kelly1880 Police captured Australian bank robber and cultural icon Ned Kelly (pictured) after a gun battle in Glenrowan, Victoria.1895 The U.S. Court of Private Land Claims ruled that James Reavis's claim to 18,600square (48,000km2) of land in present-day Arizona and New Mexico was "wholly fictitious and fraudulent".1904 In the worst maritime disaster involving a Danish merchant ship, SSNorge ran aground on Hasselwood Rock and sank in the North Atlantic, resulting in more than 635 deaths.1950 Korean War: South Korean forces began the Bodo League massacre, summarily executing tens of thousands of suspected North Korean sympathizers.1969 In response to a police raid at the Stonewall Inn in New York City, groups of gay and transgender people began demonstrations, a watershed event for the worldwide gay rights movement.Charles Cruft (b.1852)Olga Sapphire (b.1907)Meralda Warren (b.1959)Aparna Rao (d.2005)More anniversaries: June 27June 28June 29ArchiveBy emailList of days of the yearAboutMyosotis scorpioides, the water forget-me-not, is a herbaceous perennial flowering plant in the borage family, Boraginaceae. It is native to Europe and Asia, but is widely distributed elsewhere, including much of North America, as an introduced species and sometimes a noxious weed. It is an erect to ascending plant of up to 70cm, bearing small (812 mm) flowers that become blue when fully open and have yellow centers. It is usually found in damp or wet habitats, such as bogs, ponds, streams, ditches, fen, and rivers. This focus-stacked photograph shows a water forget-me-not growing in Niitvlja bog, Estonia.Photograph credit: Ivar LeidusRecently featured: Whitehead's trogonAtacamiteTurban Head eagleArchiveMore featured picturesCommunity portal The central hub for editors, with resources, links, tasks, and announcements.Village pump Forum for discussions about Wikipedia, including policies and technical issues.Site news Sources of news about Wikipedia and the broader Wikimedia movement.Teahouse Ask basic questions about using or editing Wikipedia.Help desk Ask research questions about encyclopedic topics.Content portals A unique way to navigate the encyclopedia.Wikipedia is written by volunteer editors and hosted by the Wikimedia Foundation, a non-profit organization that also hosts a range of other volunteer projects: CommonsFree media repository MediaWikiWiki software development Meta-WikiWikimedia project coordination WikibooksFree textbooks and manuals WikidataFree knowledge base WikinewsFree-content news WikiquoteCollection of quotations WikisourceFree-content library WikispeciesDirectory of species WikiversityFree learning tools WikivoyageFree travel guide WiktionaryDictionary and thesaurusThis Wikipedia is written in English. Many other Wikipedias are available; some of the largest are listed below. 1,000,000+ articles DeutschEspaolFranaisItalianoNederlandsPolskiPortugusSvenskaTing Vit 250,000+ articles Bahasa IndonesiaBahasa MelayuBn-lm-GzataletinaDanskEestiEsperantoEuskaraMagyarNorsk bokmlRomnSimple EnglishSloveninaSrpskiSrpskohrvatskiSuomiTrkeOzbekcha 50,000+ articles AsturianuAzrbaycancaBosanskiFryskGaeilgeGalegoHrvatskiKurdLatvieuLietuviNorsk nynorskShqipSlovenina Retrieved from " 2Battleship formation of the Royal Navy For the German counterpart during World War I, see I Battle Squadron.1st Battle SquadronThe 1st Battle Squadron at sea, April 1915Active19121945CountryUnited KingdomBranchRoyal NavyTypeSquadronSize8 x BattleshipsPartofGrand FleetMilitary unitThe 1st Battle Squadron was a naval squadron of the British Royal Navy consisting of battleships. The 1st Battle Squadron was initially part of the Royal Navy's Grand Fleet. After World War I the Grand Fleet was reverted to its original name, the Atlantic Fleet. The squadron changed composition often as ships were damaged, retired or transferred.As an element in the Grand Fleet, the squadron participated in the Battle of Jutland.[1]On 5 August 1914, the squadron was constituted as follows:[2]HMS MarlboroughHMS CollingwoodHMS ColossusHMS HerculesHMS NeptuneHMS St. VincentHMS SuperbHMS VanguardRevenge and Hercules en route to Jutland with the sixth division.During the Battle of Jutland, the composition of the 1st Battle Squadron was as follows:[1]Sixth DivisionHMS Marlborough Flagship of Vice-Admiral Sir Cecil Burney; Captain G. P. Ross;HMS Revenge Captain E. B. Kiddle;HMS Hercules Captain L. Clinton-Baker;HMS Agincourt Captain H. M. Doughty;Fifth DivisionHMS Colossus Flagship of Rear Admiral E. F. A. Gaunt; Captain A. D. P. R. Pound;HMS Collingwood Captain J. C. Ley;HMS St. Vincent Captain W. W. Fisher;HMS Neptune Captain V. H. G. Bernard;HMS RevengeFollowing the Battle of Jutland, the 1st Battle Squadron was reorganized, with Colossus, Hercules, St. Vincent, Collingwood and Neptune all transferred to the 4th Battle Squadron. In January 1917, the squadron was constituted as follows:[3]HMS MarlboroughHMS AgincourtHMS Benbow joined July, 1916HMS CanadaHMS Emperor of India joined July, 1916HMS RevengeHMS Royal Oak joined May, 1916HMS Royal Sovereign joined June, 1916By 1918, Agincourt had been transferred to the 2nd Battle Squadron, and Resolution, Ramillies and Iron Duke had joined the squadron on completion.[4]For many years the squadron served in the Mediterranean as the main British battle force there. On 3 September 1939 the 1st Battle Squadron, serving in the Mediterranean Fleet, consisted of Barham, Warspite and Malaya, with headquarters at Alexandria, Egypt, under the command of Vice-Admiral Geoffrey Layton.[5]In December 1943 the Squadron was under the command of Vice Admiral Arthur Power. In January 1944 the Eastern Fleet was reinforced by HMSQueen Elizabeth, HMSRenown, HMSValiant, HMSIllustrious, HMSUnicorn and seven destroyers. The Admiralty sent this force out to India under the title of the First Battle Squadron.[6]From November 1944, the squadron served in the British Pacific Fleet under the command of Vice-Admiral Henry Rawlings, who also served as Second-in-Command of the Fleet. It consisted of HMSKing George V, HMSIrme, HMSDuke of York and HMSAnson at various times.Commanders were as follows:[7]Vice-Admiral Sir Stanley Colville (1912)14)Vice-Admiral Sir Lewis Bayly (JuneDecember 1914)Admiral Sir Cecil Burney (1914)16)Vice-Admiral Sir William Nicholson (1921)22)Vice-Admiral Sir Edwyn Alexander-Sinclair (1922)24)Rear-Admiral William Fisher (1924)25)Rear-Admiral Cecil Staveley (1925)26)Vice-Admiral Sir William Fisher (1926)27)Vice-Admiral Sir John Kelly (1927)29)Vice-Admiral Howard Kelly (1929)30)Vice-Admiral Sir William Fisher (1930)32)Vice-Admiral Sir Roger Backhouse (1933)34)Vice-Admiral Sir Charles Forbes (1934)36)Vice-Admiral Hugh Binney (1936)38)Rear-Admiral Ralph Leatham (1938)39)Vice-Admiral Geoffrey Layton (JanuaryNovember 1939)Rear-Admiral Henry Pridham-Wippell (JulyOctober 1940)Vice-Admiral John Tovey (OctoberDecember 1940)Rear-Admiral Bernard Rawlings (1940)41)Vice-Admiral Sir Henry Pridham-Wippell (1941)42)Vice-Admiral Sir Bernard Rawlings (1944)45)Post holders included:[8]Rear-Admiral Charles E. Madden, 5 January 1912 10 November 1912Rear-Admiral The Hon. Somerset A. Gough-Calthorpe, 10 December 1912 10 December 1913Rear-Admiral Hugh Evan-Thomas, 10 December 1913 25 August 1915 12 June 1916Rear-Admiral Ernest Gaunt, 25 August 1915 12 June 1916Rear-Admiral Alexander L. Duff, 12 June 1916 30 November 1916Rear-Admiral Sir William C. M. Nicholson, 1 December 1916 20 March 1919Rear-Admiral The Hon. Victor A. Stanley, 1 April 1919 1 April 1920Rear-Admiral Henry M. Doughty, 24 March 1920 14 April 1921Rear-Admiral Sir Rudolf W. Bentinck, 3 May 1921 3 May 1922Rear-Admiral William A. H. Kelly, 3 May 1923Rear-Admiral William H. D. Boyle, 3 May 1924 3 May 1924Rear-Admiral William W. Fisher, 14 October 1924 7 September 1925Rear-Admiral Cecil M. Staveley, 15 October 1925 1 October 1926Rear-Admiral David T. Norris, 1 October 1926Rear-Admiral Bernard St. G. Collard, 1 October 1927Rear-Admiral William M. Kerr, 20 March 1928 5 April 1929Rear-Admiral The Hon. Reginald A. R. P.-E. P. Drax, 12 April 1929 26 April 1930Rear-Admiral Henry D. Pridham-Wippell, 8 May 1940 24 October, 1941^ a b Macintyre, Donald; Jutland Evans Brothers Ltd. 1957; ISBN0-330-20142-5^ Dittmar, F.; & Colledge,J.J., British Warships 19141919 Ian Allan, London. 1972; ISBN0-711-0380-7^ Dittmar, F.; & Colledge,J.J., British Warships 19141919 Ian Allan, London. 1972; ISBN0-711-0380-7 pp20^ Dittmar, F.; & Colledge,J.J., British Warships 19141919 Ian Allan, London. 1972; ISBN0-711-0380-7 pp24^ Orbat.com/Niehorster, Mediterranean Fleet, 3 September 1939, accessed May 2008^ Jackson, Ashley (2006). The British Empire and the Second World War. Continuum International Publishing Group. p.301. ISBN1-85285-417-0.^ "Royal Navy Senior Appointments" (PDF). Archived from the original (PDF) on 11 July 2011. Retrieved 4 October 2014.^ Harley, Simon; Lovell, Tony. "First Battle Squadron (Royal Navy) - The Dreadnought Project". www.dreadnoughtproject.org. Harley and Lovell, 27 December 2016. Retrieved 15 February 2018.First Battle Squadron at DreadnoughtProject.orgRoyal Navy HistoryComposition of the Grand FleetRetrieved from " 3The following pages link to 1st Battle Squadron External tools(link counttransclusion countsorted list) See help page for transcluding these entriesShowing 50 items.View (previous 50 | next 50) (20 | 50 | 100 | 250 | 500)List of dreadnought battleships of the Royal Navy (links | edit)Revenge-class battleship (links | edit)HMS King Edward VII (links | edit)HMS Glorious (links | edit)HMS Revenge (06) (links | edit)HMS Resolution (09) (links | edit)HMS Royal Oak (08) (links | edit)Renown-class battlecruiser (links | edit)HMS Renown (1916) (links | edit)HMS Repulse (1916) (links | edit)HMS Emperor of India (links | edit)British Pacific Fleet (links | edit)HMS New Zealand (1911) (links | edit)Courageous-class battlecruiser (links | edit)5th Battle Squadron (links | edit)HMS Agincourt (1913) (links | edit)HMS Africa (1905) (links | edit)Mediterranean Fleet (links | edit)Hugh Evan-Thomas (links | edit)Henry Harwood (links | edit)HMS Britannia (1904) (links | edit)List of fleets and major commands of the Royal Navy (links | edit)HMS Hibernia (1905) (links | edit)Reginald Drax (links | edit)HMS Southampton (1912) (links | edit)Atlantic Fleet (United Kingdom) (links | edit)Boadicea-class cruiser (links | edit)Sir Charles Madden, 1st Baronet (links | edit)HMS Commonwealth (links | edit)Bodicea-class cruiser (links | edit)Sir Charles Madden, 1st Baronet (links | edit)HMS Hindustan (1903) (links | edit)Tondern raid (links | edit)6th Battle Squadron (links | edit)British 1st Battle Squadron (redirect page) (links | edit)Henry Pridham-Wippell (links | edit)HMS Gloucester (1909) (links | edit)HMS Dominion (links | edit)HMS Zealandia (links | edit)HMS Bellona (1909) (links | edit)Main Page (links | edit)2nd Battle Squadron (links | edit)3rd Battle Squadron (links | edit)4th Battle Squadron (links | edit)Action off Cape Passero (links | edit)701 Naval Air Squadron (links | edit)Henry Bruce (Royal Navy officer) (links | edit)9th Battle Squadron (links | edit)David Norris (Royal Navy officer) (links | edit)Ralph Leatham (links | edit)Rudolph Bentinck (links | edit)Bernard Rawlings (Royal Navy officer) (links | edit)View (previous 50 | next 50) (20 | 50 | 100 | 250 | 500)Retrieved from " WhatLinksHere/1st_Battle_Squadron" I've just had a similar issue. Wanted to check where my headlights were mapped so entered the controller menu through CM, left to start a race and now I have no mapped controls. May be a case of remapping the controls but a PITA. Did you save your controller profile with everything mapped in CM ? ... or just in AC Launcher.I wonder if sometimes there's not a sort of mismatch between CM and AC Launcher about those controller profiles or if it doesn't happen when CM and AC controller profiles are not exactly the same in both of them. I had such a problem yesterday due to a mistake (launching CM before my wheel was connected ...) ... no single command was working when wheel was plugged.Just connecting the G27 (TH8 and CSP V2 always remaining plugged) restarting CM and reloading controller profile in CM did the trick.(Playseat Challenge mostly one of my cats favourite sleeping place .... when I don't drive... reason why I don't keep the G27 and TrackIR plugged. Cats love eating little cables !) It would seem that entering the controller menu de-selected the current and up till then working preset. Being unfamiliar with the layout didn't help, sorted thanks. Assetto Corsa > General Discussions > Topic Details Content Manager Wheel issues. Here's my current situation with content manager, in order for me to drive a car i have to select car specific controls and choose my wheel (G27 + H-Pattern) in order to drive a car without issues.Continuing, if i don't do that and either unselect that option, choose default, or choose my own config with my custom keybinds for horn, lights, etc, when i click go to start up race my pedals become inverted and steering wheel wont register.To explain with more detail, i spawn in redlining with brake and clutch in when I am not even touching the pedals. I have tried changing my pedals to inverted on my custom config and it changed nothing. Hoping someone has had this same issue or just knows a way to solve it cause it gets annoying. Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Kunos Simulazioni - Official Forum Home Forums > Assetto Corsa Support Forum - PC Version > Discussion related to controllers, Oculus Rift, Motion Platform and other peripherals issues and feedback. Announcement Title Start Date Replies Views Last Message Locked Sticky This thread, started by AC Support, has been deleted. Deleted by AC Support, Nov 28, 2021, Reason: No longer valid. CRITICAL WORKAROUND BUG ISSUE Page 2 of 112 < Prev 1 2 3 4 5 6 112 Next > Kunos Simulazioni - Official Forum Home Forums > Assetto Corsa Support Forum - PC Version > Assetto Corsa > General Discussions > Topic Details Content manager not detecting my wheel I had recently installed the content manager and assetto corsa, but I needed space on my computer and uninstalled assetto. Today I installed assetto again in order to play, I go to the content manager and the content manager doesn't detect my g29 and I can't solve the problem. Can someone help me? Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Minimum:OS *: Windows 7 Sp1 - 8 - 8.1 - 10Processor: AMD Athlon X2 2.8 GHz, Intel Core 2 Duo 2.4 GHzMemory: 2 GB RAMGraphics: DirecX 10.1 (e.g. AMD Radeon HD 6450, Nvidia GeForce GT 460)DirecX: Version 11Network: Broadband Internet connectionStorage: 15 GB available spaceSound Card: IntegratedVR Support: SteamVR or Oculus PC. Keyboard or gamepad required Recommended:OS *: Windows 7 Sp1 - 8 - 8.1 - 10Processor: AMD Six-Core CPU, Intel Quad-Core CPUMemory: 6 GB RAMGraphics: DirecX 11 (e.g. AMD Radeon 290x, Nvidia GeForce GTX 970)DirecX: Version 11Network: Broadband Internet connectionStorage: 30 GB available spaceSound Card: Integrated * Starting January 1st, 2024, the Steam Client will only support Windows 10 and later versions. Page 2 : -password \\[Vcode][/vp][p][/vp][p]and for VR:[/vp][p][/vp][p]\\[code]steam:\/\/run\/1066890\/\/-connect : -password -forcevr\\[/code][/vp][p][/vp][p]img src=\"{STEAM_CLAN_IMAGE}\/35138208\/61060f38554fa507ce83eb69502041b3e2bfe0a.jpg\"[/vp][/img][/vp][p]AMS2 V1.6.5 also brings some further\u00a0[b]tire physics delelopments\u00a0[/b]these are mostly subtle in effect but might be more perceptible for certain classes\u00a0\u00a0This build also brings some\u00a0[b]minor visual improvements\u00a0[/b]as listed in the changelog below.[/vp][p]img src=\"{STEAM_CLAN_IMAGE}\/35138208\/c37d394a5efc489bb41d968aa3070db4e56dcd84.jpg\"[/vimg][/vp][p][/vp][p][b][u]V1.6.4.3-V1.6.5.0 CHANGELOG[/u][/b][/vp][list][*][p]Implemented level-of-detail crossfades in the renderer for foliage and grass shaders[/vp][/v*][*][p]Fixed multiplayer issue where wrong race results could occur if one of the participants crossed the line before green flag after a jump start[/p][/v*][*][p]Fixed multiplayer issue that could happen in short tracks (1.5km or less) with formation lap enabled resulting in wrong race positions[/p][/v*][*][p]Fixed some issues in the second race of a 2-heat championship event related to racing flags, rules and settings[/p][/v*][*][p]Disabled tire pressure changes in pitstops that don't contain tire changes (this also prevents triggering a bug where the pitstop would fail to refuel the player vehicle if there wasn't a tire change in vehicles that can do refuel and tire changes in parallel)[/p][/v*][*][p]Added cli switch to directly join a multiplayer server on launch (connect ip:ip:port:password)[/p][/v*][*][p]Reduced the track visual micropuddlesu\00b4 intensity in overcast weather[/p][/v*][*][p]Added subtle racing line rough reflection brightening when the track is slightly damp such as in humid conditions or at the beginning of a rainy spell[/p][/v*][*][p]Significantly reduced Z-Fighting on painted road lines that occurs on large tracks[/p][/v*][*][p]Reduced vehicle extra dirt brightness on darker livories[/p][/v*][*][p]Fixed shared memory showing launch countdown as installed for all vehicles[/p][/v*][*][p]Fixed some objects appearing invisible when loading into a track[/p][/v*][*][p]Fixed shared memory mLastOpponentCollisionIndex not correctly mapping into participants array[/p][/v*][/list][p][b]UI & HUD[/b][/p][list][*][p]Fixed class position not showing in HUD position widget for championships with class scoring enabled[/p][/v*][*][p]Added track name string to Quick Setup screen[/p][/v*][*][p]Placement of HUD widgets in the editor overlapping the edge of the screen is now allowed[/p][/v*][/list][p][b]PHYSICS[/b][/p][/vp][list][*][p]Minor adjustments to tread friction fade with velocity for all compounds in the following classes: GT1, GTE, GT3 (both gens), GT4, G55 Supercup, Lancer Cup, Mini JCW, Group C, Stock Opala 1986, Stock Omega 1999, LMDh\/GTP, LMP2, DPi, P1 (both gens), P2, P3, P4, F-USA (all gens), F-Trainers, F-Inter, F-3, F-Retro (all gens), F-Classic (all gens), F-V12, F-V10 (both gens), F-Reiza, F-Ultimate (both gens)[/p][/v*][*][p]Further adjustment to slick wetness effects[/p][/v*][*][p]Minor carcass sidewall adjustments for LMDh \/ GTP, LMP2, P1 (both gens), P2, P3, P4, GT1, GTE, GT3 (both gens), GT4, G55 supercup, Porsche Cup, GT OpenL[/p][/v*][*][p]Minor adjustments to auto upshift \/ downshift thresholds in all classes[/p][/v*][*][p]Cadillac V-Series.R: Minor default setup adjustments to low downforce variant[/p][/v*][*][p]Porsche 911 RSR GTE: Fixed asymmetry in front left fast bump damper setting (setup reset recommended)[/p][/v*][/list][p][b]AI[/b][/p][list][*][p]Adjusted AI drag effect scalars[/p][/v*][*][p]Further adjustments to AI fuel ranges to avoid chances of late-race pitstops for fuel[/p][/v*][*][p]Monza 1971: Fixed issue where some AI vehicles would over shoot T1 when leaving the pits[/p][/v*][*][p]Virginia South: Fixed issue where some car types would spawn on the pit wall[/p][/v*][/list][p][b]AUDIO[/b][/p][list][*][p]Fixed bonnet\/bumper camera engine sound being out of center for BMW M4 GT4, M6 GT3, M8 GTE; Chevrolet Camaro SS and Camaro GT4; Stock Car Brasil (all models)[/p][/v*][*][p]Fixed external chase cam engine sound pitch mismatch to onboard camera for Stock Cruze, Metalmoro AJR Chevy, Metalmoro AJR Genz Chevy, Ginetta G58 and Sigma P1[/p][/v*][*][p]Adjusted Traction Control sound for BMW M4 GT3, Porsche 963, Chevrolet Corvette C8 Z07 Upgrade and Corvette Z06 GT3[/p][/v*][*][p]Adjusted engine sound position for Chevrolet Camaro SS and Camaro GT4[/p][/v*][*][p]Adjusted gearshift and high-rpm engine sound for Ginetta G40 and G40 Cup, fixed missing rev-limiter sound for G40 Cup[/p][/v*][*][p]Nissan R89C: Adjusted turbo sound; fixed inaudible cockpit engine sound in replay[/p][/v*][*][p]McLaren MP4\/4: Fixed engine shutdown abrupt sound cutoff[/p][/v*][*][p]McLaren MP4\/5B: Fixed abrupt transition to idle sound[/p][/v*][*][p]Chevrolet Camaro GT4: Fixed engine sound moving with wheel steering[/p][/v*][*][p]Brabham BT52: Fixed external camera engine sound pitch[/p][/v*][*][p]McLaren F1 LM: fixed onboard engine sound pitch inconsistency[/p][/v*][/list][p][b]TRACKS[/b][/p][list][*][p]Kansai: Smoothed pit apron surface near the last garage exit; Added missing pit-in light for West layout[/p][/v*][*][p]Watkins Glen: LOD adjustments to static tents and infield RV objects; Expanded track cut limit for the runoff and landing area at the inner loop in STT layout[/p][/v*][*][p]Road America: Minor z-fight fixes visible on the run down to T5; Adjusted AI corridors[/p][/v*][*][p]LongBeach: Fixed a problem with palm tree LOD popping in VR[/p][/v*][*][p]Interlagos: Fixed the tire and cement barrier harsh collisions in some areas[/p][/v*][*][p]Interlagos 1991-93: Fixed LOD settings issue with several static object types; Added cheat block to 3rd sector infield[/p][/v*][*][p]Mosport: Fixed flickering track side advert billboards[/p][/v*][*][p]Sebring: Adjusted the lodA range on the camera gantry static objects[/p][/v*][*][p]Laguna Seca: Redprofiled T4 and T10 runoff strip terrain[/p][/v*][/list][p][b]VEHICLES[/b][/p][list][*][p]Added new custom Safety vehicle options for Hot Cars, Opala Stock Cars 1979, 1986, Stock Car Omega 1999, Copa Uno, Super Trophy Truck[/p][/v*][*][p]Porsche 992 GT3R: Added yellow headlights for GTD liveries, added blurred rims inner spokes; Updated dashboard LEDs material and textures for more emissivity, flashing LEDs[/p][/v*][*][p]BMW M4 GT3: Added new yellow headlights for GTD liveries, added carbon orange peel, added blurred rims inner spokes; added flashing motec LEDs for pit limiter[/p][/v*][*][p]Corvette Z06 GT3R: New yellow headlights for GTD liveries, added carbon orange peel for base paint material, added blurred rims inner spokes, updated disk glow texture[/p][/v*][*][p]McLaren 720S GT3 EVO: new yellow headlights for GTD liveries, added carbon orange peel, added blurred rims inner spokes, updated disk glow texture; Added flashing MOTEC LEDs;\u00a0 Removed unused MFD texture[/p][/v*][*][p]Porsche 911 GT3 R (2019): Added new yellow headlights for GTD liveries, added carbon orange peel, added blurred rims inner spokes, updated disk glow texture; Added flashing MOTEC LEDs[/p][/v*][*][p]Porsche 992 GT3 Cup: Added new yellow headlights for GTD liveries, added carbon orange peel, added blurred rims inner spokes, updated disk glow texture[/p][/v*][*][p]Porsche 911 GT3 R (2016): Added new yellow headlights for GTD liveries, added carbon orange peel, added blurred rims inner spokes, updated disk glow texture[/p][/v*][*][p]McLaren 570S GT4: Added higher res windscreen banner for both views, tyre branding, orange peel and extra dirt parameters for paint material; Fixed livery overrides for internal banners[/p][/v*][*][p]Alpine A424: Fixed cockpit parts which not cast and receive shadows[/p][/v*][*][p]BMW M Hybrid V8: fixed non casting shadows cockpit, added orange peel to bodywork Added flashing Pit limiter LEDs; Reworked rear and front lightglows object; updated purple front DRL textures[/p][/v*][*][p]Porsche 911 GTE: Reworked headlights, added colored pitlights; added orange peel[/p][/v*][/list][p][img src=\"{STEAM_CLAN_IMAGE}\/35138208\/b10bc687fa4e417201d86ede9c8a16be8b9ab7pg.jpg\"[/vimg][/vp]", "commentcount":50,"tags":[]}, {"mod_reviewed":"","ModAct":1390566692 ,"1759704105 0","ModAct":1434278705 ,"1751024399 0","language":0,"hidden":0,"forum_topic_id":"592900978988126936","event_gid":"5174656852285199488","voteupcount":894,"votedwuncount":14,"ban_check result":0,"banned":0,},"published":1,"hidden":0,"rtime32_visibility_start":0,"rtime32_visibility_end":0,"broadcaster_accountid":0,"follower_count":0,"ignore_count":0,"forum_topic_id":"592900978988126936","rtime32_last_modified":1751024399,"rtime32_last_posted":1751024399,"feaured_tag_taid":0,"referenced_appids":[],"build_id":0,"build_branch":"","unlisted":0,"votes up":894,"votes down":14,"comment type":"ForumTopic","gidfeature":"1633040337746026530","gidfeature2":"592900978988126936","clan_steamid original":"103582791464659616"},{"gid":"6244250021705818803","clanid":"41023992","posterid":"0","headline":"Creator Pirate Week \u2013 Abilities for All, Treasure for the Bold!","posttime":1751945697,"updatetime":1751945697,"body":"[p]Ahoy, mateys! \u2600\ufe0f The seas are calling, and Stumble Guys is throwing a wild, creator-fueled pirate party you won\u2019t want to miss![/p][p][/p][p]Welcome to Creator Pirate Week, where every day brings new chaos on the high seas. Your favorite Content Creators have chosen their wildest maps\u2014and now it\u2019s your turn to take them on, with abilities unlocked for everyone. Dash, punch, and jump your way through sunny, silly, and slippery levels designed to test even the most legendary pirates.[/p][/p][p]\u83c\udf94\u200d\u2620\ufe0f What\u2019s in store:[/p][/p][/p][list][*][p]New creator-crafted maps each day[/p][/v*][*][p]Epic bundles and rewards[/p][/v*][*][p]Abilities unlocked \u2013 for everyone[/p][/v*][*][p]Pirate flair, summer fun, and chaotic treasure runs[/p][/v*][*][p]Limited-time only\u2014so move fast, ye scallywags![/p][/v*][/list][p][/p][p]Whether you're a swashbuckling stumble pro or just here for the sunscreen and spectacle, there's plenty of gold (and glory) to go around. So grab your hat, summon your shipmates, and let the adventure begin! \u83c\udf0a[/p]", "commentcount":8,"tags":[]}, {"mod_reviewed":"","ModAct":1428110219 ,"1750947787 0","language":0,"hidden":0,"forum_topic_id":"592900978988110748","event_gid":"6244250021705818803","voteupcount":96,"votedwuncount":6,"ban_check result":0,"banned":0},"published":1,"hidden":0,"rtime32_visibility_start":0,"rtime32_visibility_end":0,"broadcaster_accountid":0,"follower_count":1,"ignore_count":0,"forum_topic_id":"592900978988110748","rtime32_last_modified":1751115931,"news_post_gid":"0","rtime_mod_reviewed":1750947788,"featured_app_tagid":0,"referenced_appids":[],"build_id":0,"build_branch":"","unlisted":0,"votes up":96,"votes down":6,"comment type":"ForumTopic","gidfeature":"3079890849088355498","gidfeature2":"592900978988110748","clan_steamid original":"103582791470545400"},{"gid":"5343541838310109 9","clan_steamid":"103582791433564531","event_name":"Free Content: Tatous F4 and Red Bull Ring","event type":28,"appid":211500,"server_address":null,"server_password":null,"rtime32_start time":1750934040,"rtime32_end time":1750937640,"comment_count":0,"creator_steamid":"0","last_update steamid":"0","event_notes":"see announcement body","jsondata":{"localized subtitle":{\"June 26 - July 10\",null,null,null,